

TRAN-153 : Model 2

Students will develop a 3-Dimensional automotive clay model from 2-Dimensional sketches and orthographic drawings of a vehicle concept of their design. Industrial clay modeling materials, tools and techniques will be explored, as well as automotive painting techniques resulting in a finished, painted and detailed presentation model. A final presentation will include a projected vehicle story and supporting 2D visuals. Students will also be introduced to digital 3D modeling techniques with a polygonal modeling tool like Blender.

Credits 3